

# Atari 1027 Printer, OS Timeout Fix#

```
; -----  
; 1027 Printer Timeout Fix (Ver. 2) (AUTORUN.SYS)  
; Joe Miller 10 Mar 1985  
;  
; This patch corrects the 1027 printer timeout problem by prevent-  
; ing the Operating System from generating an incorrect Data Frame  
; checksum. It consists of two logical modules. The first module  
; is executed once (at initialization) to chain into the "serial  
; output ready" IRQ process. The second module is invoked when an  
; IRQ is generated for each serial output byte. It checks to see  
; if an invalid checksum is going to be sent for the current data  
; frame, and, if so, prevents it from happening.  
;  
; NOTE: This code is implemented as a standard "AUTORUN.SYS" file  
; so that it may be used with any version of ATARI DOS.  
; With some care, it may also be embedded directly within  
; your own application program. Note usage of cassette  
; buffer. Assemble with AMAC.  
; -----
```

```
FIXORG EQU $0480 ; Location of SIO patch  
VSEROR EQU $020C ; Serial Output Ready IRQ vector  
CHKSUM EQU $0031 ; SIO checksum accumulator  
BUFRLO EQU $0032 ; SIO output buffer pointer  
  
ORG FIXORG ; Start SIO patch  
PHP ; Save processor status  
SEI ; Disable IRQs for a moment  
LDA VSEROR ; Save current SIO output ready address  
STA UVSER  
LDA VSEROR+1  
STA UVSER+1  
LDA #low SIOFIX ; Chain our fix into IRQ process  
STA VSEROR  
LDA #high SIOFIX  
STA VSEROR+1  
PLP ; Re-enable interrupts  
RTS ; Return to OS -->  
  
YSAVE DS 1 ; Temporary for Y-register  
UVSER DS 2 ; Serial Output Ready IRQ chain address  
  
SIOFIX LDA CHKSUM ; For each SIO 'Output Ready' interrupt  
BNE SIOJMP ; If current checksum is zero, then  
STY YSAVE ; Save Y register  
LDY #0 ; Initialize index  
LDA (BUFRLO),Y ; Get first buffer byte  
BEQ YRESTR ; If 1st byte <> 0, then  
PLA ; This data frame would cause timeout  
STA CHKSUM ; Save stacked byte in checksum  
INY ; Bump output buffer index  
CLC ; 'Pre-calculate' corrected checksum  
LDA (BUFRLO),Y ; Add second byte in output buffer  
ADC CHKSUM ; To first byte (already sent)
```

```
ADC      #0          ; Including possible carry
PHA      ;           ; Save it on stack (NOT in CHKSUM!!)
          ;           ; Endif
YRESTR LDY  YSAVE    ; Restore Y-register
          ;           ; Endif
SIOJMP JMP   (UVSER) ; Chain into system's interrupt server

END      FIXORG      ; End -----
```