

Original ACTION! System Runtime Source#

```
MODULE ; SYS.ACT
```

```
DEFINE EOL="$9B"  
DEFINE OpenBuf = "$0500"  
DEFINE OpenBufL = "$00"  
DEFINE OpenBufH = "$05"
```

```
BYTE ARRAY copy_right(0) =  
"(c) by A.C.S/OSS"
```

```
; Primitive IO routines  
PROC Clos=*(BYTE d)[$FFA2$A686$CA0$AD0]
```

```
PROC Outputq=*(BYTE d,BYTE ARRAY s)  
[$A684$BA0$4D0]
```

```
PROC In=*(BYTE d,BYTE ARRAY s)  
[$A684$5A0$A586$A2$0$A386]
```

```
PROC XIOstr=*(BYTE d,x,c,a1,a2,BYTE ARRAY s)  
[$A0A$A0A$98AA$9D$342$A3A5$AF0$9D$34A$A4A5$9D$34B$A9$0$9DA8$349  
$A5B1$9D$348$12F0$18$A5A5$169$9D$344$A6A5$69$0$9D$345$4C$E456$60]
```

```
PROC Opn=*(BYTE d,BYTE ARRAY s,BYTE m,o)  
[$A586$A684$3A0$4CXIOstr]
```

```
PROC Prt=*(BYTE d,BYTE ARRAY s)  
[$A586$A684$A2$0$A386$9A0$20XIOstr$AD0$BA9$9D$342$9BA9$4C$E456$60]
```

```
PROC Error(BYTE err)[$6C$A$0$1113$8301]
```

```
PROC Break=*( )  
[$BA$8E$4C1$80A0$98$4C Error]
```

```
; math library routines  
PROC LShift=*( )  
[$84A4$AF0$8586$A$8526$88$FAD0$85A6$60]
```

```
PROC RShift=*( )  
[$84A4$AF0$8586$8546$6A$88$FAD0$85A6$60]
```

```
PROC SetSign=*( )[$D3A4$1010]  
PROC SS1=*( )  
[$8685$8786$38$A9$0$86E5$A8$A9$0$87E5$AA$98$60]
```

```
PROC SMOps=*( )  
[$D386$E0$0$310$20SS1$8285$8386$85A5$E10$AA$D345$D385  
$84A5$20SS1$8485$8586$A9$0$8785$60]
```

```
PROC MultB=*( )  
[$1BF0$CA$C786$AA$15F0$C686$A9$0$8A2$A$C606$290$C765$CA$F6D0  
$18$8765$8785$86A5$87A6$60]
```

```
PROC MultI=*( )  
[$20SMOps$82A6$1BF0$C686$84A6$15F0$CA$C786  
$8A2$A$8726$C606$690$C765$290$87E6$CA$F0D0]
```

\$8685\$82A5\$85A6\$20MultB\$83A5\$84A6\$20MultB\$4CSetSign]

PROC DivI=*()

[\$20SMOps\$85A5\$27F0
\$8A2\$8226\$8326\$8726\$38\$83A5\$84E5\$A8\$87A5\$85E5\$490
\$8785\$8384\$CA\$E7D0\$82A5\$2A\$A2\$0\$83A4\$8684\$4CSetSign
\$10A2\$8226\$8326\$2A\$4B0\$84C5\$390\$84E5\$38\$CA\$EFD0
\$8226\$8326\$8685\$82A5\$83A6\$4CSetSign]

PROC RemI=*()[\$20 DivI\$86A5\$87A6\$60]

PROC SArgs=*()

[\$A085\$A186\$A284\$18\$68\$8485\$369\$A8\$68\$8585\$69\$0\$48\$98\$48\$1A0
\$84B1\$8285\$C8\$84B1\$8385\$C8\$84B1
\$A8\$B9\$A0\$0\$8291\$88\$F810\$11A5\$FD0\$11E6\$4C Break\$6308\$1109\$1819\$2113\$3323\$60]

SET \$4E4=LShift

SET \$4E6=RShift

SET \$4E8=MultI

SET \$4EA=DivI

SET \$4EC=RemI

SET \$4EE=SArgs

PROC ChkErr=*(BYTE r,b,eC)

[\$1610\$88C0\$8F0
;\$98\$80C0\$11F0 original code
\$98\$80C0\$12F0 ; corrected as shown in Bugsheet#3
\$4C Error\$8A\$4A4A\$4A4A\$98AA\$9D EOF\$60]

PROC Break1=*(BYTE err)

[\$1A2\$1186\$48\$20 Break\$68\$A8\$60]

PROC Open=*(BYTE d,BYTE ARRAY f,BYTE m,a2)

[\$48\$A186\$A284\$A8\$A9\$0\$99 EOF\$A8\$A1B1\$8D OpenBuf \$A8\$C8\$9BA9\$2D0\$A1B1\$99 OpenBuf \$88\$F
\$68\$A2 OpenBufL \$A0 OpenBufH \$20Opn\$4C ChkErr]

PROC PrintE=*(BYTE ARRAY s)[\$A186\$AA\$A1A4\$A5device]

PROC PrintDE=*(BYTE d,BYTE ARRAY s)

[\$20 Prt\$4C ChkErr]

PROC Close=*(BYTE d)[\$20 Clos\$4C ChkErr]

PROC Print=*(BYTE ARRAY s)[\$A186\$AA\$A1A4\$A5device]

PROC PrintD=*(BYTE d,BYTE ARRAY s)

[\$20Outputq\$4C ChkErr]

PROC InS=*()

[\$20In\$A084\$BD\$348\$3F0\$38\$1E9\$A0\$0\$A591\$A0A4\$60]

PROC InputS=*(BYTE ARRAY s)[\$A286\$AA\$A2A4\$A5device]

PROC InputSD=*(BYTE d,BYTE ARRAY s)[\$48\$FFA9\$A385\$68]

PROC InputMD=*(BYTE d,BYTE ARRAY s,BYTE m)

[\$48\$A186\$A284\$A0\$0\$A3A5\$A191\$68\$A2A4]

PROC InputD=*(BYTE d,BYTE ARRAY s)[\$20InS\$4C ChkErr]

BYTE FUNC GetD=*(BYTE d)[\$7A2]

PROC CCIO=*()

;\$4A86\$A0A\$A0A\$AA\$A4A5\$9D\$342\$A9\$0\$9D\$348\$9D\$349 original code
[\$A386\$A0A\$A0A\$AA\$A3A5\$9D\$342\$A9\$0\$9D\$348\$9D\$349 ; corrected as shown in Bugsheet#3

\$98\$20\$E456\$A085\$4C ChkErr]

PROC PutE=*()[\$A9\$9B]

PROC Put=*(BYTE c)[\$AA\$A5device]

PROC PutD=*(BYTE d,BYTE c)[\$A186\$A1A4]

PROC PutD1=*()[\$BA2\$4C CCIO]

PROC PutDE=*(BYTE dev)[\$A0\$9B\$F7D0]

PROC XIO=*(BYTE d,f,c,a1,a2,BYTE ARRAY s)

[\$20XIOstr\$4C ChkErr]

PROC CToStr=*()

[\$D485\$D586\$20\$D9AA\$20\$D8E6\$FFA0\$A2\$0\$C8\$E8

\$F3B1\$9D\$550\$F710\$8049\$9D\$550\$8E\$550\$60]

PROC PrintB=*(BYTE n)[\$A2\$0]

PROC PrintC=*(CARD n)[\$20 CToStr\$A5device]

PROC PNum=*()[\$50A2\$5A0\$20 Outputq\$4C ChkErr]

PROC PrintBE=*(BYTE n)[\$A2\$0]

PROC PrintCE=*(CARD n)[\$20PrintC\$4CPutE]

PROC PrintBD=*(BYTE d, n)[\$A0\$0]

PROC PrintCD=*(BYTE d, CARD n)

[\$A085\$8A\$A284\$A2A6\$20 CToStr\$A0A5\$4CPNum]

;PROC PrintBDE=*(BYTE n)[\$A0\$0] original code

PROC PrintBDE =*(BYTE d,n)[\$A0\$0] ; corrected as shown in bugsheet #3

PROC PrintCDE=*(BYTE d,CARD n)

[\$20PrintCD\$A0A5\$4CPutDE]

PROC PrintI=*(INT n)[\$A286\$AA\$A2A4\$A5device]

PROC PrintID=*(BYTE d,INT n)[\$C0\$0\$1610\$48\$A186\$A284\$2DA0

\$20PutD1\$38\$A9\$0\$A1E5\$AA\$A9\$0\$A2E5\$A8\$68\$4CPrintCD]

PROC PrintIE=*(INT n)[\$20PrintI\$4CPutE]

PROC PrintIDE=*(BYTE d,INT n)

[\$20PrintID\$A0A5\$4CPutDE]

PROC StrB=*(BYTE n, BYTE ARRAY s)[\$A286\$A384\$A2\$0\$A2A4]

PROC StrC=*(CARD n, BYTE ARRAY s)[\$A284\$20 CToStr\$C8\$B9\$550\$A291\$88\$F810\$60]

PROC StrI=*(INT n, BYTE ARRAY s)[\$E0\$0\$ED10\$A085\$A186\$A284

\$38\$A9\$0\$A0E5\$A8\$A9\$0\$A1E5\$AA\$98\$20 CToStr\$E8\$8A

\$A8\$B9\$54F\$A291\$88\$F8D0\$8A\$A291\$C8\$2DA9\$A291\$60]

BYTE FUNC InputB=*()

CARD FUNC InputC=*()

INT FUNC InputI=*()

[\$A5 device]

BYTE FUNC InputBD=*(BYTE d)

CARD FUNC InputCD=*(BYTE d)

INT FUNC InputID=*(BYTE d)

[\$13A2\$8E\$550\$50A2\$5A0\$20InputD\$50A9\$5A2]

BYTE FUNC ValB=*(BYTE ARRAY s)

CARD FUNC ValC=*(BYTE ARRAY s)

INT FUNC ValI=*(BYTE ARRAY s)

[\$A485\$A586\$A0\$0\$A084\$A184\$A284\$A4B1\$A385\$A3E6

```
$20A9$C8$A4D1$5D0$C8$A3C4$F730$A4B1$2DC9$3D0$A285$C8$A3C4$3610
$A4B1$30C9$3030$3AC9$2C10$38$30E9$AA
$A1A5$48$A0A5$A$A126$A$A126$18$A065$A085$68$A165$A185$A006$A126
$18$8A$A065$A085$290$A1E6$C8$A3C4$CA30
$A2A5$DF0$38$A9$0$A0E5$A085$A9$0$A1E5$A185$60 ]
```

```
PROC PrintH=*(CARD n)
[ $A485$A586$4A9$A685$24A9$20Put
$A9$0$4A2$A406$A526$2A$CA$F8D0
$3069$3AC9$230$669$20Put$A6C6$E5D0$60 ]
```

```
PROC PrintF=*(BYTE ARRAY f, CARD a1,a2,a3,a4,a5)
[ $C085$C186$8C$5F0$A0$0$C0B1$C285$C2E6$DA2$A2B5$9D$5F0$CA$F8D0$8B86$8A86 ]
PROC PF2=*( )
[ $8AE6$8AA4$C2C4$DAB0$C0B1$25C9$FD0$8AE6$C8$C0B1$25C9$6F0$45C9$8D0$9BA9$20Put$4CPF2
$8BA4$8BE6$8BE6$A085$B9$5F0$BE$5F1$A0A4$43C0$E6F0$53C0$6D0$20Print$4CPF2
$49C0$6D0$20PrintI$4CPF2
$48C0$6D0$20PrintH$4CPF2
$20PrintC$4CPF2 ]
```

```
PROC Note=*(BYTE d,CARD POINTER s,BYTE POINTER o)
[ $A186$A284$A0A$A0A$AA$26A9$9D$342$20$E456$20 ChkErr$A0$0
$BD$34E$A391$BD$34C$A191$BD$34D$C8$A191$60 ]
```

```
PROC Point=*(BYTE d,CARD s,BYTE o)
[ $A186$A0A$A0A$98AA$9D$34D$A1A5$9D$34C$A3A5
$9D$34E$25A9$9D$342$20$E456$4C ChkErr ]
```

MODULE ; GRAPHIC ROUTINES

```
BYTE ARRAY dev_S="S:", dev_E="E:"
```

```
PROC Graphics=*(BYTE m)
[ $48$A9$0$20 Close$CA9$A385$A9$0$AEdev_E$ACdev_E+1$20Open
$6A9$20 Close$68$A485$3029$1C49$A385$6A9$AEdev_S$ACdev_S+1$4COpen ]
```

```
PROC Position=*(CARD c,BYTE r)[ $5B85$5C86$5A84 ]
PROC Pos1=*( ) [ $5585$5686$5484$60 ]
```

```
PROC GrIO=*( )
[ $20Pos1$AD$2FD$8D$2FB$ADdev_S$A585$ADdev_S+1$A685$A9$0$A385$A485$6A9$60 ]
```

```
PROC DrawTo=*(CARD c,BYTE r)
[ $20GrIO$11A0$4CXIO ]
```

```
BYTE FUNC Locate=*(CARD c,BYTE r)
[ $20Position$6A9$4CGetD ]
```

```
PROC Plot=*(CARD c,BYTE r)
[ $20Pos1$6A9$AE$2FD$4CPutD ]
```

```
PROC SetColor=*(BYTE reg,hue,lum)
[ $5C9$1610$A085$98$F29$A285$8A$A0A$A0A$A205$A0A6$9D$2C4$9D$D016$60 ]
```

```
PROC Fill=*(CARD c,BYTE r)
[ $20GrIO$12A0$4CXIO ]
```

```

BYTE FUNC Rand=*(BYTE r)
[$AE$D20A$C9$0$9F0$8486$A2$0$8586$20Multi$A086$60]

PROC Sound=*(BYTE v, p, d, vol)[$A$A284$A8$7C9$530
$64A0$20 Error$998A$D200$A2A5$A0A$A0A$A305$99$D201$60]

PROC SndRst=*( )[$AD$232$EF29$8D$232$8D$D20F$A9$0$8A2$9D$D200$CA$FA10$60]

BYTE FUNC Paddle=*(BYTE p)[$BDAA$270$A085$60]

BYTE FUNC PTrig=*(BYTE p)[$A2$0$4C9$330$E8
$329$A8$BD$D300$39*+5$A085$60$804$8040]

BYTE FUNC Stick=*(BYTE p)[$A2$0$2C9$330$E8$129
$BDA8$D300$88$4D0$4A4A$4A4A$F29$A085$60]

BYTE FUNC STrig=*(BYTE p)[$BDAA$D010$A085$60]

BYTE FUNC Peek=*(CARD a)
CARD FUNC PeekC=*(CARD a)
[$A285$A386$A0$0$A2B1$A085$C8$A2B1$A185$60]

PROC Poke=*(CARD a, BYTE v)[$A085$A186$A098$9100$60A0]

PROC PokeC=*(CARD a, v)[$20Poke$A5C8$91A3$60A0]

PROC Zero=*(BYTE POINTER a, CARD s)[$48$A9$0$A485$68]
PROC SetBlock=*(BYTE POINTER a, CARD s, BYTE v)
[$A085$A186$A284$A0$0$A4A5$A3A6$10F0$A091$C8$FBD0$A1E6$A3C6$F5D0
$3F0$A091$C8$A2C4$F9D0$60]

PROC MoveBlock=*(BYTE POINTER d, s, CARD sz)
[$A085$A186$A284$A0$0$A5A5$16F0
$A2B1$A091$C8$F9D0
$A1E6$A3E6$A5C6$F1D0$5F0
$A2B1$A091$C8$A4C4$F7D0$60]

INT FUNC SCompare=*(BYTE ARRAY a, b)
[$A485$A586$A284$A0$0$A084$A184$A4B1$A2D1$3F0$20*+21
$C9$0$1D0$60$A685$C8$A4B1$A2D1$5D0$A6C4
$F590$60$FFA2$A086$390$A2B1$E8$A186$60]

PROC SCopy=*(BYTE ARRAY d, s)
[$A085$A186$A284$A0$0$A2B1$A091$8F0$A8$A2B1$A091$88$F9D0$60]

PROC SCopyS=*(BYTE ARRAY d, s, BYTE b, e)
[$A085$A186$A284$A0$0$A2B1$A5C5$2B0$A585$A4C6$18$A2A5
$A465$A285$290$A3E6$38$A5A5$A4E5$2B0$A9$0$4CSCopy+10]

PROC SAssign=*(BYTE ARRAY d, s, BYTE b, e)
[$A085$A186$A284$A0$0$A2B1$DF0$A685$A4C6$38$A5A5$A4E5$2F0
$1B0$AA60$A6C5$890$18$A6A5$AA$A465$A585
$A5A5$A0D1$390$A091$18$A0A5$A465$A085$290
$A1E6$4C8ASCOPY+14]

```