

R/W	ADR	HEXADR	NAME	DESCRIPTION	OS
Write	53260	\$D00C	SIZEM	Size of Missiles 0-3	both
Read	53260	\$D00C	P0PL	Collision Player 0 with Player x	both

**Write: Width of Missiles 0-3#**

Bit	7,6	5,4	3,2	1,0
Missile	M3	M2	M1	M0

Size	Bit combination	example
normal	0, 0	*
double	0, 1	**
normal	1, 0	*
quadruple	1, 1	****

**Read: Collision Player 0 with Player x#**

Bit	7	6	5	4	3	2	1	0
Player x=					3	2	1	0

see also: [Player Missile Topics](#)

previous: [SIZEP3](#), [M3PL](#)

next: [GRAFP0](#), [P1PL](#)