

R/W	ADR	HEXADR	NAME	DESCRIPTION	OS
Write	53257	\$D009	SIZEP1	Size Player 1	both
Read	53257	\$D009	M1PL	Collision Missile 1 with Player	both

**Write: Width Player 1#**

decimal	Bit	7	6	5	4	3	2	1	0
0	normal							0	0
1	double							0	1
2	normal							1	0
3	quadruple							1	1

**Read: Collision Missile 1 with Player x#**

Bit	7	6	5	4	3	2	1	0
Player x=					3	2	1	0

see also: [Player Missile Topics](#)

previous: [SIZEP0](#), [M0PL](#)

next: [SIZEP2](#), [M2PL](#)