Star Raiders (C) 1979 Atari and Doug Neubauer[#](#)

The impossible has happened! Doug Neubauer, the author of the game, has given us the source code. Sadly, he didn't own an old listing anymore, but Steve Hales (Synapse) did! Kevin Savetz has managed everything behind the scenes, so we would like to say:

Peta times thank you Doug Neubauer, Steve Hales and Kevin Savetz!!!

We will be always in your debt and of course, you are always in our hearts! :-)))

It was a little step for you, but at least a giant leap for the whole Atari community.

The original Star Raiders source code can be found at archive.org ; 2.47 GB

If you would like to donate something to archive.org, please use the following link ; the guys really deserve it!

The Atari community has already started to bring the listing to files, please see at github.com

[Star Raiders source code by Lorenz Wiest](#) ; highly recommended!!! Lorenz did a tremendous must see job!!![#](#)

CAS Image[#](#)

- [Star_Raiders-needs_binary_load_program_from_cassette.cas](#) ; cas version of Star Raiders, sold in the late 80's. Needs a [binary loader](#) to read in. Thank you so much FloppyDoc for creating the cas file. Stefan for creating the wav file and Mathy for the hardware to make the job possible. :-)

Further information[#](#)

- [Doug Neubauer's Star Raiders site](#)
- [Interview with Doug Neubauer by Lee Pappas](#)
- [Interview with Doug Neubauer](#)
- [Eastereggs](#)
- [Star Raiders source code discussion on AtariAge](#)
- [Version from Stefan Dorndorf with fast explosions and a score at the end!](#) ; Thank you so much Stefan! :-)))
- [Star Raiders Dual on AtariAge](#)
- [Star Raiders for Windows](#)

Final end of a Commander Mission[#](#)

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