

Windowing Routines#

General Information

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Language: ACTION!

Compiler/Interpreter: ACTION!

```
;*****
;**                                     **
;** PHOENIX SOFTCREW                    **
;** STANDARTROUTINEN                   **
;** WINDOWS "WINDOW.INC"               **
;*****

PROC W_Init=$9800()

;-----

PROC W_Load ()

Close (6)
Open (6,"D:WINDOW.OBJ",4,0)

Bget (6,$9800,$3F9)

Close (6)

W_Init ()

Open (6,"W:",12,0)

RETURN

;-----

PROC W_Open (BYTE xp,yp,xl,yl)

XIO (6,0,52,xp,yp,"W:")

XIO (6,0,50,xl,yl,"W:")

RETURN

;-----

PROC W_Close ()

XIO (6,0,51,0,0,"W:")

RETURN

;-----

PROC W_Pos (BYTE x,y)

XIO (6,0,53,x,y,"W:")
```

RETURN

;-----
PROC WMem (BYTE posh,posl,lenh,lenl)

XIO (6,0,54,posh,posh,"W:")

XIO (6,0,55,lenh,lenl,"W:")

RETURN

;-----

PROC W_Print (BYTE x,y,BYTE ARRAY text)

W_Pos (x,y)
PrintD (6,text)

RETURN

;-----

PROC W_InputS (BYTE x,y,BYTE ARRAY out,text)

W_Print (x,y,out)
InputSD (6,text)

RETURN

;-----

PROC W_Cls ()

PutD (6,\$7D)

RETURN

;-----

PROC W_PrintB (BYTE x,y,val)

W_Pos (x,y)
PrintBD (6,val)

RETURN

;-----

PROC W_PrintC (BYTE x,y,CARD val)

W_Pos (x,y)
PrintCD (6,val)

RETURN

;-----